

WHAT IS COWBOY ACTIONS SHOOTING AND WHAT IS THE SEVEN RIVERS REGULATORS (7RR).

The Seven Rivers Regulators is a SASS affiliated that is home based in Carlsbad, New Mexico. We shoot the third Saturday of every Month and would love to have you come out and shoot with us or to just enjoy the spectacle of the event where grown men and women dress up as cowboys and cowgirls to take part in one of the best shooting sports in the world.

Cowboy Action Shooting is a multifaceted shooting sport in which contestants compete with firearms typical of those used in the taming of the Old West: single action revolvers, lever action rifles, and side by side double barreled, pre-1899 pump, or lever action shotguns. The shooting competition is staged in a unique, characterized, "Old West" style. Contestants shoot in several one-to four-gun stages (courses of fire) in which they engage reactive steel and cardboard silhouette targets. Scoring is based on accuracy and speed.

The truly unique aspect of Cowboy Action Shooting is the requirement placed on authentic period or B- western screen dress. Each participant is required to adopt a shooting alias appropriate to a character or profession of the late 19th century, or a Hollywood western star, and develop a costume accordingly. Shooting alias is exclusively yours. In the tradition of the Old West cattle brand registries, the 7RR and the Single Action Shooting Society (SASS) prohibits one shooter duplicating another's alias. There is only one Tex, one Kid Curry, and one Loophole Pettifogger. The 7RR is a SASS affiliated clubs and as such respects the sanctity of SASS members' aliases and shooter numbers.

American history buffs and serious shooters alike agree the use of vintage firearms, authentic costuming, unique targets, and fast action make Cowboy Action Shooting one of the most interesting of all shooting sports for both spectator and contestant.

SPIRIT of the GAME

As the game of Cowboy Action Shooting has evolved, our members have developed and adopted an attitude towards their participation we call "The Spirit of the Game." Competing in "The Spirit of the Game" means you fully participate in what the competition asks. You do not look for ways to create an advantage out of what is or is not stated as a rule or shooting procedure. Some folks would call "The Spirit of the Game" nothing more than good sportsmanship. Whatever you call it, if you don't have it, Cowboy Action Shooting is not your game.

EQUIPMENT and SHOOTER CATEGORIES

Originals and reproductions of firearms manufactured during the early to late 1800's including Colts, Winchesters, Remington's, Smith & Wesson, Marlins, Sharps, and Henrys are allowed in SASS competitions, so long as they are in safe shooting condition.

RIFLES

Any lever or slide action, tubular fed, exposed hammer rifle or carbine manufactured before 1899, or any reproduction thereof.

- Center fire, .25 caliber or larger.
- Rifle must be in a "pistol" caliber (e.g., not .30-30, 30.06, or .45-70)
- Only open iron sights or original style tang mounted peep sights are allowed.
- Barrel must be BATF legal, over 16" in length.
- Rifles with box magazines may not be used.

SHOTGUNS Any side-by-side shotgun typical of the era without automatic ejectors, with or without external hammers, with single or double triggers. Any lever action or pump shotgun with an exposed hammer (e.g., Winchester Model 1887 or 1897). Military configurations are not allowed.

- No larger bore than 10 gauge and no smaller than 20 gauge.
- All shotguns must have a BATF legal barrel, over 18" in length.
- Number 4 lead birdshot or smaller must be used in all events (no steel or plated shot).
- Magnum and high-velocity loads are not allowed.
- Pump and lever action shotguns are allowed to load no more than two rounds at a time in the main match stages unless specified in the stage description. Single loading the pump/lever shotguns is always acceptable. In team events, shotguns may be loaded to their maximum magazine capacity.

REVOLVERS Cowboy Action Shooters are divided into six basic categories: Modern, Traditional, Frontier Cartridge, Duelist, Gunfighter, and Frontiersman. A shooter's category is determined by the type of "six-gun," propellant, and shooting style he or she uses.

Although the .32 caliber revolvers and .36 caliber cap and ball pistols are legal, they may not be powerful enough to handle all reactive targets. To the extent possible, reactive targets are set to fall when squarely hit with a standard .38 Special 158 gr. factory load.

MODERN

Any .32 caliber or larger single action cartridge revolver with adjustable sights.

Examples: Colt New Frontier, Ruger Blackhawk and .32 caliber Single Six, and Ruger New Model Bisley.

TRADITIONAL

Single action cartridge, percussion, or blackpowder cartridge conversion revolver manufactured prior to 1896, or reproduction thereof.

- .32 caliber or larger.
- Must have non-adjustable, traditional, notch-style sights. Dovetailed front or rear sights are acceptable for blackpowder cartridge conversion firearms if they conform to sights commonly found on the originals.
- May use any appropriate propellant. Examples: Colt SAA; Ruger Vaquero; Smith & Wesson American, Russian, or Schofield; Remington Models '75 or '90; Bisleys; and their reproductions.

FRONTIER CARTRIDGE

Traditional style percussion or cartridge single action revolvers of original manufacture prior to 1896 or reproductions thereof.

- .32 caliber or larger.
- Must use blackpowder in all loads (rifle, six-gun, and shotgun).
- Must use a side by side or lever action shotgun in the main match stages.
- Any SASS legal pistol caliber rifle is acceptable.

DUELIST

Requires a Traditional style single action revolver cocked and fired one-handed, unsupported. The revolver, hand, or shooting arm may not be touched by the off-hand. Any SASS legal shotgun, rifle, or propellant (blackpowder or smokeless) may be used.

GUNFIGHTER

This category is sometimes called "double duelist" and requires two Traditional style single actions, both shot Duelist style, one right handed and the other left handed. Any shotgun, rifle, or propellant may be used.

Two standard holsters are required, one on each side. No cross-draw configurations are allowed. Both pistols may be cocked at the same time, but must be shot one at a time to facilitate scoring.

FRONTIERSMAN

Same as Frontier Cartridge except handguns are limited to .36 caliber or larger percussion pistols shot Duelist style.

WOMEN, JUNIOR, 49er's, SENIOR, and ELDER STATESMAN COMPETITORS

Without obligation to do so, any match may define additional shooting categories for women, junior, 49er's and senior competitors. When used, these categories use age and gender to separate the competitors.